

2026 Fall Family Fest

October 16-18, 2026

Camp Barnhardt- 44184 Cannon Rd New London NC, 28127



- **Early Bird price: Cub Scout \$35 / Sibling \$10 / Adult or Guardian \$10**

***Early Bird ends 10/7/2026**

Regular Price Cub Scout \$40 / Siblings \$15 / Adult or Guardian \$15



*** Program is subject to change**

2026 Fall Family Leaders Guide

October 16-18, 2026



* Program is subject to change

“Registering”

WWW.CENTRALNCSCOUTING.ORG

CAMP OR DAY TRIP

- Units/Families may choose to camp on Friday and Saturday nights.
- You may also choose to day trip the event on Saturday only. Day Trip fees are the same as overnight.

PAYMENT IS REQUIRED WHEN REGISTERING

***Early Bird ends 10/7/2026**

- Early Registration fee for Scouts is \$35.00.
- Early Registration fee for Adults & Siblings is \$10.00.

Regular Price Cub Scout \$40 / Siblings \$15 / Adult or Guardian \$15

- Registration includes camping, all activities, and a special event patch.

REFUNDS

- If we have to cancel or postpone this event due to the weather, you can receive a credit back to your account.
- Please refer to our Council refund policy on the Parent and Scout Leader Resources page located on centralncscouting.org/unitresources.

The Central NC Council strives to provide the best program possible. We enter into obligations with our vendors months prior to these events. Cancellations undermine our ability to provide our quality programs.

"Schedule"

Activities will be held on the Main Field, climbing tower, dining hall, and range area. Please do not go into these areas until the event starts.

Friday, Oct 16

**5:00 - 8:30 PM Campers Check-In @
Montgomery Lodge**

**8:30 PM Leader's Meeting @ Pavilion
10:00 PM Lights Out**

Saturday, Oct 17

7:00 - 8:45 AM Wake Up/Breakfast

7:30 - 8:45 AM Check-In @ Montgomery Lodge

8:30 - 8:45 AM Opening Flag Ceremony: Montgomery Circle

8:45 - 11:15 AM Morning Activates "Round Robin"

11:15 - 1:00 PM Lunch / Pack's responsible

1:00 - 4:45 PM Afternoon Activities "Round Robin"

4:45 - 6:00 PM Dinner/*Camp Site competition

6:15 - 7:00 PM Evening Flag Ceremony

7:05 - 9:30 PM Campsite Tricker Treating / Movie Night

10:00 PM Lights Out



“Schedule Continue”

Sunday, Oct 18

7:00 - 8:15 AM Wake Up/Breakfast

8:15 - 8:25 AM Opening Flag Ceremony: Montgomery Circle

8:25 - 9:00 AM Interfaith Service

9:00 AM Break Camp/ Dismiss

“Trading Post”

Trading Post

Friday- 2:00 PM - 7:00 PM

Saturday - 9:00 AM - 5:00 PM.

Sunday- 8:00AM - Noon



“Activities”

“Field Games”

Gaga Ball

KickBall

Cub Quidditch

Noodle Knockout

“Range”

Archary

BB's

“The Tower”

Bouldering

And More..

Arts and Crafts

Haunted Trail

Ham Radio

***Pumpkin Decorationg**

***Camp Site competition**

“Staff”

Program Director

Alana R

barnhardtcubcamp@gmail.com

Health Officer

Trey Hall

980-271-8254

Camp Ranger

Craig Burkholder

765-667-7506

Council Program Director

JP Grillo

jon.grillo@scouting.org

Medical Forms:

Units must have Parts A, B1 and B2 on hand for all Scouts and Leader's in attendance. These forms can be found online for newer Scouts and Leaders.

Prescribed Medications:

Units and families should bring enough medications to meet their Scouts/families' needs. Medications will be kept at the unit level.

Inclement Weather:

Each camp site has a shelter that can be utilized, and Camp Barnhardt also has hardstand buildings all around the main activity field with a shower house facility that is central to the activity area. In the case of inclement weather, leaders are encouraged to utilize these areas and reach out to the Event Program Director for further guidance.



“Health/Welfare/Safety Support”

We will have a health officer on site throughout the weekend that will be incredibly helpful with basic first aid needs. Anything major that can't be fixed with a band aid, water, etc. will need to seek medical treatment at the nearest medical/healthcare treatment facility.

Albemarle, NC has different urgent care sites to choose from to include Atrium Health Stanly Emergency Department located at 301 Yadkin St. Albemarle, NC 28001 and can be reached at 980-323-4000.

If the matter is serious, please ensure you inform the FFF Program Director immediately.

**Health Officer:
Trey Hall 980-271-8254**

For minor medical needs, please visit the First Aid Lodge located off Montgomery Circle.

“Campsite & Lodging”

- **Campsite assignments will be sent to units. We are unable to take requests for campsites at this event. Campsite assignments will be at the discretion of the Camp Director.**

PLEASE READ THE RULES & POLICIES INCLUDED IN THIS GUIDE

- **All Camp John J. Barnhardt rules and policies will be enforced during this event.**

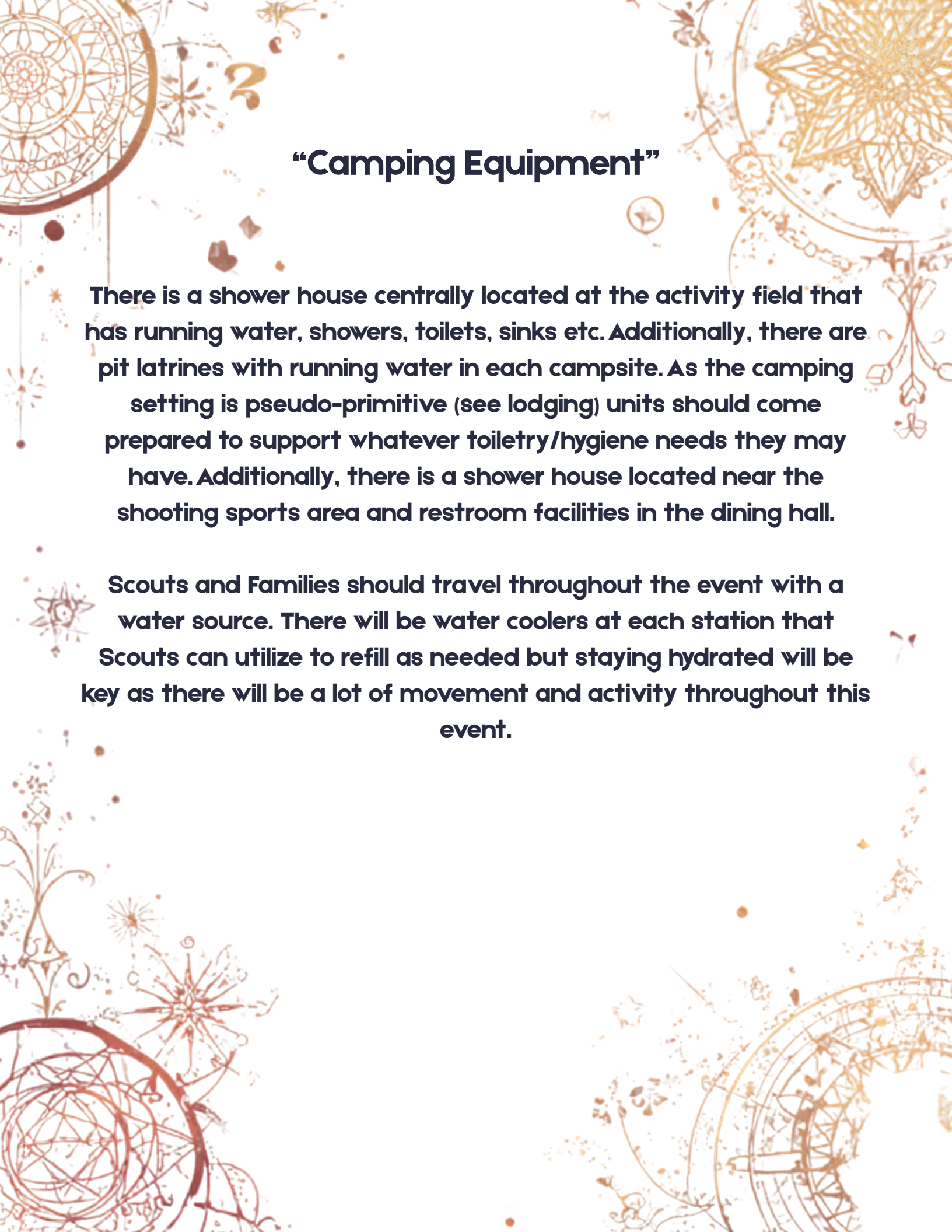
We realize that packs come in all shapes and sizes, this is also true of the various campsites located in proximity to the various activities at camp. Participants need to bring their own tents/camping items. As each campsite has a maximum capacity, the event lead will work with his professional support to assign campsites based on pack size and campsite capacity. Units should be prepared to share campsites. You can expect most assignments to be in campsites 1-9. Camp site 4, and 6 will have a site “C” added to them. Campsites include shelters and electricity as well as running water. You will likely be sharing this with another pack so please remember that Scouts are courteous. Campsite assignments will be generated after the registration deadline has been reached, and provided at check-in. Any questions should be directed to the event chair.

“First Time Campers”

One of the things that Cub Scouts learn about is the “6 Essentials” for hiking, outings, etc. These include flashlight, first aid kit, snack, water source, sun protection and a whistle. Here are a few other suggested items to help make your first family outing more comfortable:

- **Extra socks/underwear (notice this is 1st!)**
 - **clothing layers (you can always take off)**
- **Tent/Sleeping bags rated for 20 degrees/extra blankets**
 - **Backpack**
- **Prescribed Medications (3 days worth)**
 - **Sunglasses/Hat**
- **Cell Phone Charger Capabilities**
 - **Pen/Paper**
 - **Rain Gear**
 - **Laundry Bag**
- **Toiletry bag with hygiene items**
 - **Bath towels**
 - **Trash Bags**
- **Copies of Medical Forms**
- **Copy of Youth Protection Certification**
- **Durable hiking boots or tennis shoes (2 pairs)**
 - **Camp Chairs**
 - **Cooking utensils**
 - **Cleaning supplies**

Remember to consult with other experienced campers from your pack to ensure that you have everything you need as well as some things that you might want!



“Camping Equipment”

There is a shower house centrally located at the activity field that has running water, showers, toilets, sinks etc. Additionally, there are pit latrines with running water in each campsite. As the camping setting is pseudo-primitive (see lodging) units should come prepared to support whatever toiletry/hygiene needs they may have. Additionally, there is a shower house located near the shooting sports area and restroom facilities in the dining hall.

Scouts and Families should travel throughout the event with a water source. There will be water coolers at each station that Scouts can utilize to refill as needed but staying hydrated will be key as there will be a lot of movement and activity throughout this event.

“Check-In”

When you arrive at Camp John J. Barnhardt you will go through a brief check-in procedure at the entrance to the camp. This applies to all units, families, and individuals. Please Camp John J. Barnhardt policies & procedures.

CAMPSITE ASSIGNMENTS

- **At check-in you will receive directions to your campsite. Maps will be available if needed.**

LATE ARRIVALS OR DAY TRIPPERS

- **If you will not be arriving until Saturday morning, or are day-tripping on Saturday, please check-in at the Montgomery Lodge, admin building.**

“Leaders Meeting”

There will be a leader meeting on Friday at 8:30 pm at the Pavilion. Please send at least one representative from your unit/family. Finalized information will be presented at this time as well as any last-minute event changes. Patches and wristbands will also be distributed at this time. If you are unable to attend, please check in at the Montgomery Lodge Saturday morning.

“Checking Out”

Please conduct a thorough inspection of your site before leaving.

- **Police your site and surrounding area, picking up all trash. Remember to leave your site cleaner than you found it!**
- **Campsites will be inspected after the event. Pack out - trash, smoldering fires, etc. - remember to leave trace principals.**

"Help Needed"

Hear Ye, Guilds of CubCraft & Wizardry!

(Now with 45% more accidental magical explosions.)

As dawn breaks over the Barnhardt lands and the enchanted chickens begin their daily squawking of destiny, each noble guild is hereby summoned to choose three Champions of Craft and Spell.

These valiant (or at least mildly awake) heroes shall serve as:

- **Keepers of Order - preventing chaos, mischief, and any "it wasn't me" incidents.**
- **Masters of Flow - ensuring quests progress and no one wanders off to chase suspiciously shiny objects.**
- **Guardians of Guild Honor - bravely representing your guild... even if their robes are on backward.**

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When your guild advances to the next enchanted trial, let your three champions stand ready—

their wands charged, their tools sharpened, and their snack reserves probably adequate.

May your banners fly high, your spells not misfire, and your enchanted llamas remain at least moderately cooperative.

Go forth, Guilds of CubCraft —

and may the Magic of the Cubes guide your steps (and occasionally your aim)!



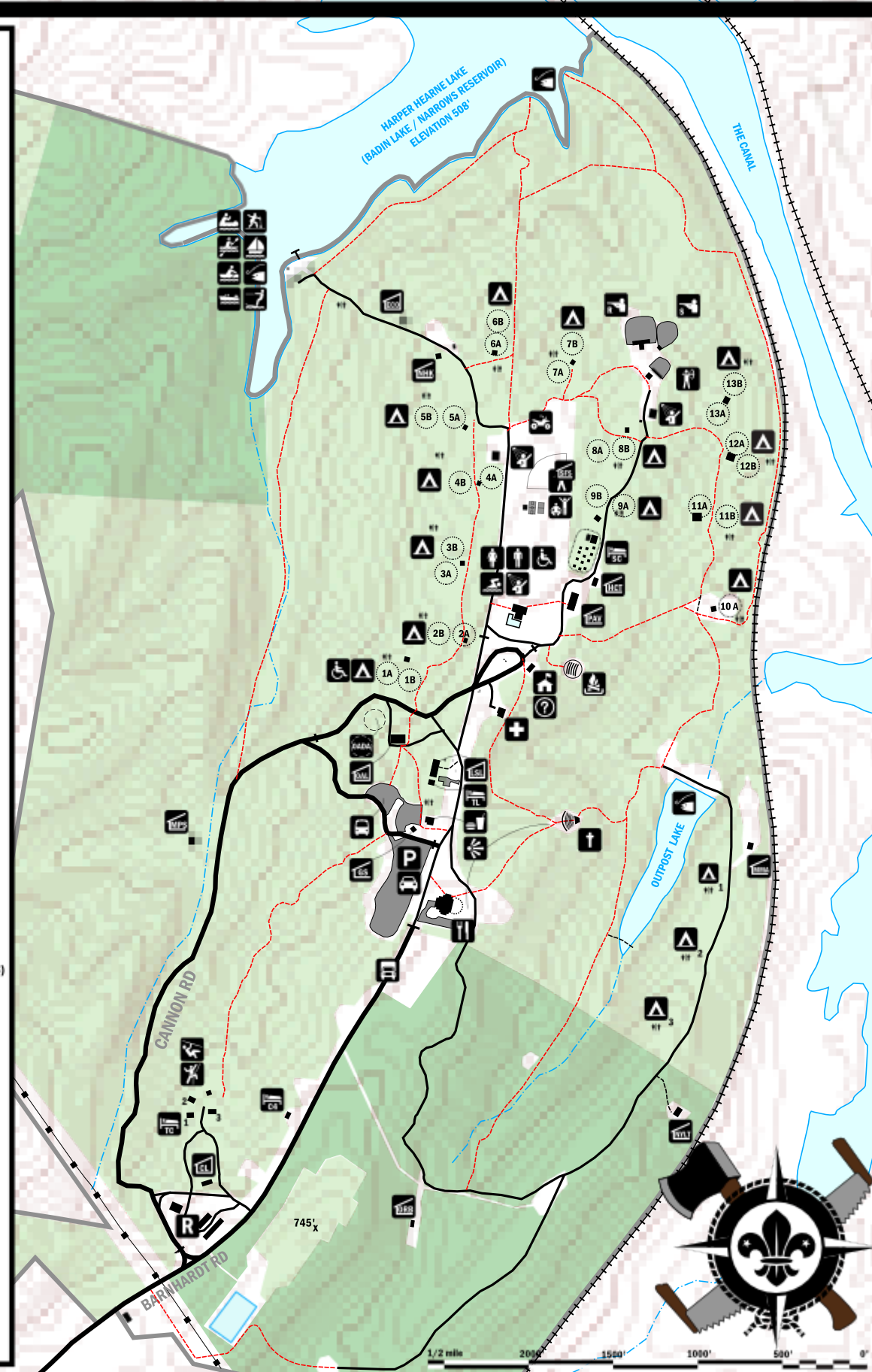
CAMP JOHN J.
BARNHARDT

CAMP POLICIES & PROCEDURES



- | | | | |
|--|--------------------------------|--|-----------------------------------|
| | Montgomery Lodge | | Goodman Shelter |
| | Ranger's Residence | | NYLT Shelter |
| | Men's Restroom | | Mountain Man Area Shelter |
| | Women's Restroom | | Moss Picnic Shelter |
| | Showers | | Outpost Range Building |
| | Swimming Pool | | Stand Up Paddle Board |
| | Health Lodge | | Canoeing |
| | Montgomery Campfire Circle | | Kayaking |
| | Chapel | | Rowing |
| | Dining Hall | | Small Boat Sailing |
| | Trading Post AKA - "Log Cabin" | | Motorboating |
| | Scenic Views | | Water Sports |
| | Parking Lot | | Fishing |
| | Car Parking | | Zip Line |
| | Bus Parking | | Climbing, COPE, Rapelling |
| | Truck Delivery Entrance | | ATV |
| | Pavilion | | Archery Range |
| | OA Lodge | | Rifle Range |
| | Lone Scout Lodge | | Shotgun Range |
| | Culp Lodge | | Sports Field |
| | Ecology Lodge | | Basketball Court Volleyball Court |
| | Tim Scott Handicraft Shelter | | Sports Field Shelter |
| | Nighthawks | | OA Dance Arbor |

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|--|---|--|----------------------------|
| | Campsites 1A & 1B Iroquois (Accessible) | | Staff Cabins & Staff Lodge |
| | Campsites 2A & 2B Chippewa | | Totia Lodge |
| | Campsites 3A & 3B Cherokee | | Tower Cabins (1-3) |
| | Campsites 4A & 4B Pawnee | | Cabin (4) |
| | Campsites 5A & 5B Sioux | | Outpost Campsite 1 |
| | Campsites 6A & 6B Creek | | Outpost Campsite 2 |
| | Campsites 7A & 7B Mohican | | Outpost Campsite 3 |
| | Campsites 8A & 8B Apache | | Highway |
| | Campsites 9A & 9B Chactaw | | Railroad |
| | Campsite 10A Shawnee | | Power Transmission Line |
| | Campsites 11A & 11B Blackfoot | | Road |
| | Campsites 12A & 12B Seminole | | Parking Area |
| | Campsites 13A & 13B Catawba | | Trail |
| | | | Structure |
| | | | Campsite Area |
| | | | PH Toilet |
| | | | Boundary |
| | | | Clear / Developed Area |
| | | | Wooded Area |
| | | | Conservation Area |
| | | | Contour (50' Interval) |
| | | | Contour (10' Interval) |
| | | | Lake |
| | | | Stream |



CAMP JOHN J. BARNHARDT

WILLIAM C. CANNON SCOUT RESERVATION - NEW LONDON, NC

CENTRAL NORTH CAROLINA COUNCIL, BSA